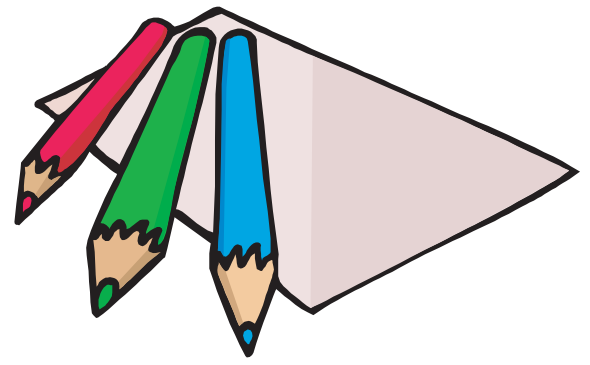


# INDOOR GAMES



## SOUND CHARADES

### What You Need:

- Pen, paper and players\*!

### How To Play:

1. Write the names of a bunch of noisemaking items (blender, car engine, squeaky door, lawn mower, barking dog, etc.) on small pieces of paper. Put the papers in a hat or basket.
2. One person draws a slip of paper, reads the word/sound and starts to make that sound as best they can (i.e., if the paper reads “telephone,” start making ringing noises or a busy signal).
3. The other players try to guess what the item is and the first person to answer correctly starts the next round.

\*A large group can also be divided into 2 teams to play against one another.

## CELEBRITIES

### What You Need:

- Pen, paper and players (divided into 2 teams)

### How To Play:

1. Have the class write the names of a bunch of celebrities on small pieces of paper. It can be anyone from a favorite actor to a fictional character to an historian. Put the papers in a hat or basket.
2. One team plays while the other team keeps time (time limit – 1 minute). At the word “go,” one player draws a name and begins offering hints and descriptions to his teammates, who try to guess who it is. (Set your own rules regarding off-limit clues.) When they guess correctly, he draws another name. If they get stumped, he can pass and draw a new name. The number of names guessed correctly in one minute is the team’s score for the round.

## WHO’S THE LEADER?

### What You Need:

- Players to guess who’s leading the group!

### How To Play:

1. One player, the guesser, leaves the room while the remaining players sit in a circle and quietly select a leader.
2. The leader then makes a series of motions (clapping, foot stomping, ear tugging, etc. – whatever they want!) which the other players copy.
3. The guesser is then called back to watch the group. The leader should change what they’re doing every 5 to 10 seconds. And the followers, who are copying the leader’s every move, must try not to give it away with their eyes!
4. The guesser gets 3 tries to identify the leader.

# OUTDOOR GAMES

Outdoor games are fun and easy – kickball, playground baseball, red rover, tag and dodgeball are just a few favorites. Here are some other ideas:

## MINEFIELD

**What You Need:**

- 2 blindfolds, cardboard boxes of various shapes and sizes, plastic buckets, low chairs, etc. that can be used for “mines,” and quite a big space!

**How To Play:**

1. Lay out all the “mines” and divide the players into 2 teams.
2. Blindfold one person from each team to navigate through the minefield under the verbal guidance of their teammates. If either player touches a mine, they have to stop for a count of ten.
3. When the player finally reaches the end of the minefield, they remove the blindfold and run back to the start for the next player’s turn. The winning team is the one to get all its members through the minefield first.

## OUTDOOR SCAVENGER HUNT

**What You Need:**

- Pen, paper and players (divided into 2 teams)

**How To Play:**

1. Give players or teams the printed list of items to find.
2. The first player or team to report back with all of their items wins.



## PIZZA BOX RELAY

**What You Need:**

- Lots of boxes – at least 20. This is a great game if it’s a pizza party because you can use the empty pizza boxes! Otherwise, any boxes will work (cereal boxes, etc.)

**How To Play:**

1. Set up a racecourse about 20 feet long.
2. Divide players up into 2 teams. Divide the boxes into two stacks and put them at the end of the racecourse.
3. Players race to the end of the course, grab a pizza box and run back to their teammates. They give the pizza box to the next person in line, who runs down to the end of the course and piles another box on top of the one he already has.
4. If a player drops the boxes, she has to stop, pile them up again and continue with the race. The first team to carry all their boxes back wins.